
North Dakota Graphic Arts

Content Standards

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North Dakota

Commercial Arts Standards

Introduction

Goal

The North Dakota Department of Career and Technical Education is committed to working on standards to ensure that each program area can offer courses that allow students to acquire knowledge and skills. CTE not only provides technical skills and knowledge for students to succeed in careers, but also cross-functional workplace skills such as teamwork, problem solving, the ability to find and use information, and provide the context in which traditional educational goals and academic skills can be enhanced.

Process

The standards process is one that directly involves the state supervisor(s), the curriculum administrator for this agency, and teachers working directly with the content at hand. Once the standards are written and expectations are clearly defined, the standards are then compared and ultimately aligned with national and industry standards.

Academic Integration

The Department of Career and Technical Education strongly believes in the importance of academic integration within each program area. The standards produced for each program area will be cross walked with the most current academic drafts of English Language Arts, Mathematics, and Science. When possible, standards will be cross walked with other academic areas that correspond.



Definitions

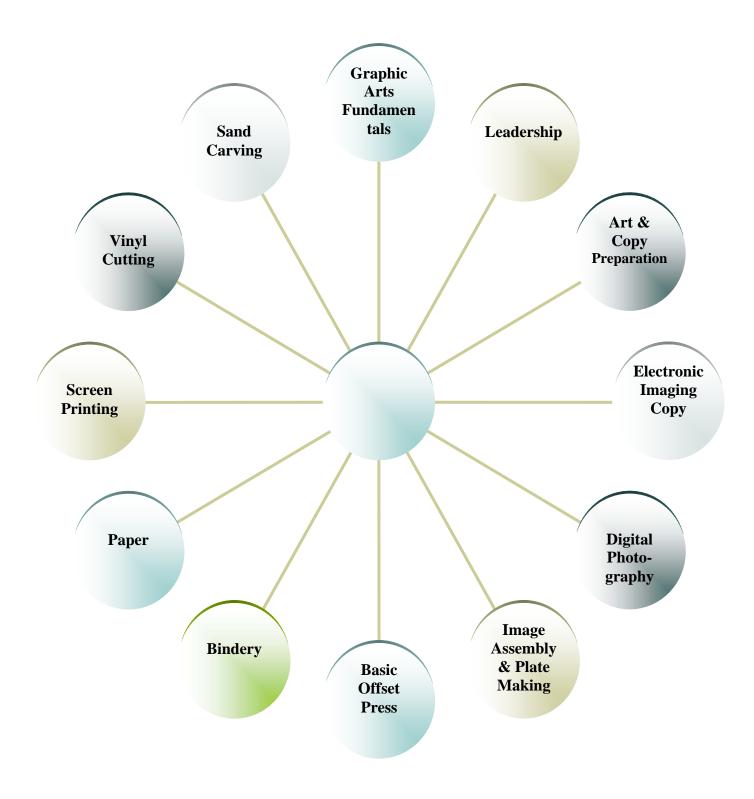
Each standard includes one or more topic statements and competencies. The competencies are categorized into three divisions: Introductory, Core, and Advanced. These divisions are defined as:

Introductory:	Learners at this level expand awareness and build comprehension of knowledge.
Core:	Learners at this level experience acquired knowledge by applying it to situations and self .
Advanced:	Learners at this level analyze , synthesize , judge , assess , and evaluate knowledge in accord with their own goals , values , and beliefs , and/or real situations .





Overview of Standards







Standards at a Glance

COMPREHENSIVE STANDARDS

1.0 GRAPHIC ARTS FUNDAMENTALS

o Provide an overview of the industry.

2.0 LEADERSHIP

o Integrate knowledge, skills and practices to become a leader.

3.0 ART AND COPY PREPARATION

• Establish art and copy preparation presentations.

4.0 ELECTRONIC IMAGING COPY

• Employ applications to create electronic imaging copy.

5.0 DIGITAL PHOTOGRAPHY

o Implement digital photography skills.

6.0 IMAGE ASSEMBLY AND PLATE MAKING

• Investigate aspects of image assembly and plate making.

7.0 BASIC OFFSET PRESS

o Demonstrate basic offset press functions.

8.0 BINDERY

o Demonstrate methods of bindery.

9.0 PAPER

o Analyze paper properties and costs.

10.0 SCREEN PRINTING

o Perform various stages of screen printing.

11.0 VINYL CUTTING

o Demonstrate vinyl cutting techniques.

12.0 SAND CARVING

o Perform sand carving procedures.





Standard with Topics

CONTENT STANDARDS

1.0 GRAPHIC ARTS FUNDAMENTALS

- o Provide an overview of the industry.
 - 1.1 Identify major printing processes.
 - 1.2 Enumerate breakdown of business and technical production flow.
 - 1.3 Implement proficient laboratory safety practices.
 - 1.4 Examine copyright laws.
 - 1.5 Develop job seeking skills.
 - 1.6 Practice basic math and measurement skills.

2.0 LEADERSHIP

- o Integrate knowledge, skills and practices to become a leader.
 - 2.1 Develop and practice leadership skills.

3.0 ART AND COPY PREPARATION

- o Establish art and copy preparation presentations.
 - 3.1 Utilize organization skills for copy planning.
 - 3.2 Explore the impacts of typography.
 - 3.3 Recognize design principles in relation to media.

4.0 ELECTRONIC IMAGING COPY

- o Employ applications to create electronic imaging copy.
 - 4.1 Identify formats of type composition and typesetting.
 - 4.2. Understand proofreading elements.
 - 4.3 Prepare a page layout.
 - 4.4 Performing scanning operations.
 - 4.5 Investigate methods of graphic manipulation.
 - 4.6 Employ storage procedures.
 - 4.7 Administer electronic imaging.

5.0 DIGITAL PHOTOGRAPHY

- o Implement digital photography skills.
 - 5.1 Evaluate camera types.
 - 5.2 Choose picture storage locations.

6.0 IMAGE ASSEMBLY AND PLATE MAKING

- o Investigate aspects of image assembly and plate making.
 - 6.1 Construct masking sheets using the appropriate stripping procedures.
 - 6.2 Determine plate preparation and exposure calibration techniques.

7.0 BASIC OFFSET PRESS

- o Demonstrate basic offset press functions.
 - 7.1 Understand main press systems.
 - 7.2 Demonstrate press preparations.
 - 7.3 Operate offset presswork.
 - 7.4 Perform maintenance tasks.





8.0 BINDERY

- o Demonstrate methods of bindery.
 - 8.1 Operate a paper jogger.
 - 8.2 Operate a paper drill.
 - 8.3 Operate a hydraulic paper cutter.
 - 8.4 Operate a folding machine.
 - 8.5 Utilize methods of binding.

9.0 PAPER

- Analyze paper properties and costs.
 - 9.1 Properties of paper.
 - 9.2 Understand estimating factors.

10.0 SCREEN PRINTING

- o Perform various stages of screen printing.
 - 10.1 Select screen material for appropriate use.
 - 10.2 Utilize block-out material for image production.
 - 10.3 Introduce screen printing inks.
 - 10.4 Illustrate aspects of alignment.

11.0 VINYL CUTTING

- o Demonstrate vinyl cutting techniques.
 - 11.1 Operate a vinyl cutting machine (plotter).
 - 11.2 Utilize application software.
 - 11.3 Perform vinyl application.

12.0 SAND CARVING

- o Perform sand carving procedures.
 - 12.1 Use various methods for the generation of positive.
 - 12.2 Produce imagery with masking materials.
 - 12.3 Perform mask applications.
 - 12.4 Demonstrate sandblasting techniques.





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Standard 1: Graphic Arts Fundamentals: Provide an overview of the industry.

Topic 1: Identify major printing processes.

Student Competencies

<u>Introductory:</u>

1.1.1. List and explain each of the major printing processes.

Core:

1.1.2 Demonstrate a printing process to get to an end product (e.g., offset press, screen printing, etc.)

Keys to Employability

Basic Skills:

- 1. Reading → Locates, understands, and interprets written information in prose and in documents such as manuals, graphs, and schedules.
- 2. Writing → Communicates thoughts, ideas, information and messages in writing; and creates documents such as letters, directions, manuals, reports, graphs and flow charts.
- 3. Arithmetic/Mathematics → Performs basic computations and approaches practical problems by choosing appropriately from a variety of mathematical techniques.
- 4. Listening → Receives, attends to, interprets, and responds to verbal messages and other cues.
- 5. Speaking → Organizes ideas and communicates orally.

Thinking Skills

- 1. Creative Thinking → Generates new ideas.
- 2. Decision-Making → Specifies goals and constraints, generates alternatives, considers risks, and evaluates and chooses best alternative.
- 3. Problem Solving → Recognizes problems and devises and implements plan of action.
- 4. Seeing Things in the Mind's Eye → Organizes, processes symbols, pictures, graphs, objects and other information.
- 5. Knowing How to Learn → Use efficient learning techniques to acquire and apply new knowledge and skills
- 6. Reasoning → Discovers a rule or principle underlying the relationship between two or more objects and applies it when solving a problem.





Topic 2: Enumerate breakdown of business and technical production flow.

Student Competencies

Introductory:

- 1.2.1 Match job titles with descriptions of job duties.
- 1.2.2 Identify the steps for initiating a printing job.

Core:

- 1.2.3 Arrange the proper sequence of production steps.
- 1.2.4 Complete job tickets.
- 1.2.5 Interpret job ticket communication between departments.
- 1.2.6 Apply job specification from a sample job ticket.

Keys to Employability - Cont.

Technology

- Selects Technology → Chooses procedures, tools, or equipment, including computers and related technologies.
- Applies Technology to Task → Understand overall intent and proper procedures for setup and operation of equipment.
- 3. Maintains and Troubleshoots Equipment → Prevents identifies, or solves problems with equipment, including computers, and other technologies.

Resources

- 1. Time → Selects goal-relevant activities, ranks them, allocates time, and prepares and follows schedules.
- 2. Money →Uses or prepares budgets, makes forecasts, keeps records, and makes adjustments to meet objectives.
- 3. Material and Facilities → Acquires, stores, allocates, and uses materials or space efficiently.
- 4. Human Resources → Assesses skills and distributes work accordingly, evaluates performance and provides feedback.

Interpersonal

- 1. Participates as a Member of a Team → Contributes to group effort.
- 2. Teaches Others New Skills.
- 3. Serves Clients/Customers → Works to satisfy customer's expectations.
- Exercises Leadership → Communicates ideas to justify position, persuades and convinces others, responsibly
 - challenges existing procedures and policies.
- 5. Negotiates →Works toward agreements involving exchange of resources, resolves divergent interests.
- 6. Works with Diversity → Works well with men and women from diverse backgrounds.





Topic 3: Implement proficient laboratory safety practices.

Student Competencies

Introductory:

- 1.3.1 List safety rules for housekeeping, fire, electrical, first aid, hand tools, machines and shop policies.
- 1.3.2 Identify colors of safety code, classes of fires, and types of fire extinguishers.
- 1.3.3 Describe how to read MSDS sheets (material safety data sheets).

Core:

- 1.3.4 Recall proper sequence of steps in case of an accident.
- 1.3.5 Demonstrate personal and general safety precautions (e.g., first aid, etc.).
- 1.3.6 Maintain a clean, orderly and safe work area.

Keys to Employability - Cont.

Personal Qualities

- 1. Responsibility → Exerts a high level of effort and perseveres towards goal attainment.
- 2. Self-Esteem → Believes in own self worth and maintains a positive view of self.
- 3. Sociability → Demonstrates understanding, friendliness, adaptability, empathy, and politeness in group setting.
- 4. Self-Management → Assesses self accurately, sets personal goals, monitors progress, and exhibits self-control.
- 5. Integrity/Honesty → Chooses ethical courses of action.

Systems

- 1. Understand Systems → Knows how social, organizational and technological systems work and Operates effectively with them.
- 2. Monitors and Corrects Performance → Distinguishes trends, predicts impacts on system operations, diagnoses deviations in systems' performance and corrects malfunctions.
- 3. Improves or Designs Systems → Suggests modifications to existing systems and develops new or alternative systems to improve performance.

Information

- 1. Acquires and Evaluates Information.
- 2. Organizes and Maintains Information.
- 3. Interprets and Communicates Information.
- 4. Uses Computers to Process Information.





Topic 4: Identify copy right laws.

Standard 1: Graphic Arts Fundamentals: Provide an overview of the industry.

Topic 5: Develop job seeking skills.

Student Competencies

Introductory:

- 1.4.1 Identify elements of the U.S. copyright law.
- 1.4.2 Recognize local printing trade customs.

Core:

- 1.4.3 Understand "fair use" of copy written material, both published and electronic.
- 1.4.4 Analyze items that may or may not be copyrighted.

Student Competencies

Core:

- 1.5.1 Write a resume using technical skills.
- 1.5.2 Prepare a personal portfolio.
- 1.5.3 Practice job seeking skills (e.g., interviewing role playing, job shadowing, etc.)





Topic 6: Practice basic math and measurement skills.

Student Competencies

Introductory:

1.6.1 Identify basic measuring tools.

Core:

- 1.6.2 Add and subtract decimals and fractions.
- 1.6.3 Transition between fractions and decimals.
- 1.6.4 Transition between feet and inches.
- 1.6.5 Calculate area and volume.
- 1.6.6 Calculate simple percent and discounts.
- 1.6.7 Calculate time and money relating to a production iob.
- 1.6.8 Convert the printer's point system to inches.
- 1.6.9 Use measuring tools to accurately measure to 1/16 inch
- 1.6.10 Use a line gauge to measure picas and points.
- 1.6.11 Use a proportional wheel to calculate reduction and enlargement.





Academic Cross Walk

English Language Arts

- 10.1.1. Form questions to focus research
- 10.1.2 Know ways to effectively search electronic databases; e.g., defining key terms and using limiters to focus a search
- 10.1.4 Use relevant information
- 10.1.5 Organize information from a variety of sources into a unified whole
- 10.1.7 Paraphrase information
- 10.1.9 Develop an outline
- 10.1.11 Present research information; e.g., informative speech, PowerPoint presentation, video presentation
- 10.2.3 Read for a variety of purposes and intents; e.g., to become life-long readers, to model forms of writing,
- 11.1.1 Research topics independently using appropriate sources
- 11.1.2 Evaluate and incorporate information from primary sources; e.g., interviews and surveys
- 11.1.5 Synthesize information in a logical sequence
- 11.2.7 Read for a variety of purposes and intents; e.g., to become life-long readers, to model forms of writing, etc.

Mathematics

- 9-10.1.10 Explain the reasonableness of a problem's solution and the process used to obtain it
- 9-10.3.1 Construct appropriate displays of given data; i.e., circle graphs, bar graphs, histograms, stem-and-leaf plots, box-and-whisker plots, and scatter plots
- 9-10.3.2 Interpret a given visual representation (i.e., circle graphs, bar graphs, histograms, stem-and-leaf plots, box-and-whisker plots, and scatter plots) of a set of data
- 9-10.4.3 Use approximations to compare the standard and metric systems of measurement; e.g., a five-kilometer race is about three miles long
- 9-10.4.4 Given a conversion factor, convert between standard and metric measurements
- 9-10.4.5 Employ estimation techniques to evaluate reasonableness of results in measurement situations
- 11-12.3.1 Choose, construct, and interpret a display to represent a set of data





Academic Cross Walk

Science

- 9-10.1.2 Describe the interaction of components within a system (e.g., interactions between living and nonliving components of an ecosystem, interaction between organelles of a cell)
- 9-10.1.5 Explain how classification can be based on the relationship between form and function (e.g., elements and compounds, biological classifications, types of clouds)
- 9-10.2.2 Use appropriate safety equipment and precautions during investigations (e.g., goggles, apron, eye wash station)
- 9-10.3.5 Identify the reactants and products in a chemical reaction
- 9-10.6.1 Use appropriate technologies and techniques to solve a problem (e.g., computer-assisted tools, Internet, research skills)
- 9-10.6.2 Explain how scientific principles have been used to create common technologies (e.g., household appliances, automotive parts, agricultural equipment, textiles, fabrics, computers, Internet resources, CD-ROMs)
- 9-10.6.3 Explain how emerging technologies (e.g., genetic manipulation, biofuels, and hydrogen fuels) may impact society and the environment
- 9-10.8.4 Identify theories that have changed over time (e.g., alchemy, atomic structure, model of the solar system)
- 11-12.1.5 Explain how classification can be based on the relationship between form and function (e.g., polar vs. nonpolar molecules, structure of periodic table, DNA vs. RNA)
- 11-12.6.1 Select and use appropriate technologies, tools, and techniques to solve a problem (e.g., computerassisted tools, Internet, research skills, CBL, graphing calculators)
- 11-12.6.2 Identify examples of how new technologies advance science -
- 11-12.6.3 Explain how designing and implementing technology requires weighing trade-offs between positive and negative impacts on humans and the environment

Science – Cont.

- 11-12.7.1 Explain the impact of environmental laws and policies on the environment and society (e.g., waste/pollutants from industry, carbon dioxide emissions, location and number of animals in a feedlot versus water supply)
- 11-12.7.3 Explain the economic and social impact of using alternative energy resources
- 11-12.7.4 Explain how science and technology can influence personal, industrial, and cultural decision-making (e.g., organ transplants, cloning, stem cell research, genetic manipulation, use of genetic profile, archeological discoveries, land management, resource management)





Standard 2: Leadership: Integrate knowledge, skills and practices to become a leader.

Topic 1: Develop and practice leadership skills.

Student Competencies

Introductory:

2.2.1 Identify the advantages of a "team" (peer coaching, cooperative learning exercises, etc).

Core:

- 2.1.1 Give presentations (for varied purposes, audiences, etc.)
- 2.1.2 Conduct a meeting (e.g., Parliamentary Procedure).
- 2.1.3 Investigate leadership organizations (e.g., SkillsUSA etc.)
- 2.1.4 Implement student-centered instruction opportunities (e.g., lab/equipment facilitation, safety instruction, etc.)

Keys to Employability

Basic Skills

- Reading → Locates, understands, and interprets written information in prose and in documents such as manuals, graphs, and schedules.
- Writing → Communicates thoughts, ideas, information, and messages in writing, and creates documents such as letters, directions, manuals, reports, graphs, and flow charts.
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Thinking Skills

- 1. Creative Thinking \rightarrow Generates new ideas.
- 2. Decision-Making → Specifies goals and constraints, generates alternatives, considers risks, and evaluates and chooses best alternative.
- 3. Problem Solving → Recognizes problems and devises and implements plan of action.
- 4. Seeing Things in the Mind's Eye → Organizes, processes symbols, pictures, graphs, objects and other information
- 5. Knowing How to Learn → Use efficient learning techniques to acquire and apply new knowledge and skills
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Standard 2: Leadership: Integrate knowledge, skills and practices to become a leader.

Topic 1: Develop and practice leadership skills.

Keys to Employability – Cont.

Technology

- Selects Technology → Chooses procedures, tools, or equipment, including computers and related technologies.
- 2. Applies Technology to Task → Understand overall intent and proper procedures for setup and operation of equipment.
- 3. Maintains and Troubleshoots Equipment → Prevents identifies, or solves problems with equipment, including computers, and other technologies.

Resources

- Time → Selects goal-relevant activities, ranks them, allocates time, and prepares and follows schedules
- Money →Uses or prepares budgets, makes forecasts, keeps records, and makes adjustments to meet objectives.
- 3. Material and Facilities → Acquires, stores, allocates, and uses materials or space efficiently.
- 4. Human Resources → Assesses skills and distributes work accordingly, evaluates performance and provides feedback.

Interpersonal

- Participates as a Member of a Team → Contributes to group effort.
- 2. Teaches Others New Skills.
- 3. Serves Clients/Customers → Works to satisfy customer's expectations.
- Exercises Leadership → Communicates ideas to justify position, persuades and convinces others, responsibly challenges existing procedures and policies.
- 5. Negotiates →Works toward agreements involving exchange of resources, resolves divergent interests.
- 6. Works with Diversity → Works well with men and women from diverse backgrounds.

Keys to Employability - Cont.

Personal Qualities

- 1. Responsibility → Exerts a high level of effort and perseveres towards goal attainment.
- 2. Self-Esteem → Believes in own self worth and maintains a positive view of self.
- 3. Sociability → Demonstrates understanding, friendliness, adaptability, empathy, and politeness in group setting.
- 4. Self-Management → Assesses self accurately, sets personal goals, monitors progress, and exhibits self-control.
- 5. Integrity/Honesty → Chooses ethical courses of action.

Systems

- 1. Understand Systems → Knows how social, organizational and technological systems work and Operates effectively with them.
- 2. Monitors and Corrects Performance → Distinguishes trends, predicts impacts on system operations, diagnoses deviations in systems' performance and corrects malfunctions.
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Information

- 1. Acquires and Evaluates Information.
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Standard 2: Leadership: Integrate knowledge, skills and practices to become a leader.

Academic Cross Walk

English Language Arts

10.1.1 Form questions to focus research

- 10.1.4 Use relevant information
- 10.1.7 Paraphrase information
- 10.2.1 Summarize information from nonfiction genres
- 10.2.7 Apply universal themes to real life situations
- 11.2.3 Analyze details, facts, and concepts from nonfiction genres
- 11.2.6 Apply prior knowledge of content to interpret meaning of text
- 12.2.2 Critique details, facts, and concepts from nonfiction genres
- 12.2.8 Use technical language/jargon to decipher meaning

Mathematics

9-10.1.10 Express numbers between one-billionth and one billion in fraction, decimal, and verbal form; express numbers of all magnitudes in scientific notation

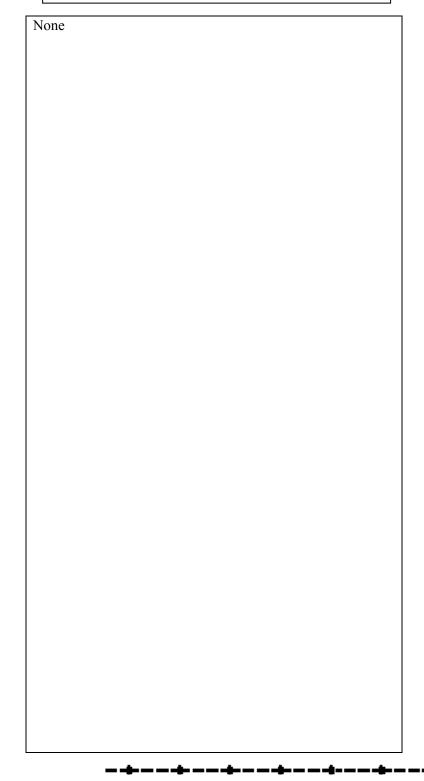




Standard 2: Leadership: Integrate knowledge, skills and practices to become a leader.

Academic Cross Walk

Science







Standard 3: Art and Copy Preparation: Establish art and copy preparation presentations.

Topic 1: Utilize organization skills for copy planning.

Student Competencies

Introductory:

3.1.1 Discuss postal regulations.

Core:

- 3.1.2 Identify illustrations as vector or halftone.
- 3.1.3 Recognize aspects of margins (e.g., gripper, bleed, laybacks, etc.).
- 3.1.4 Integrate thumbnail sketches into a rough draft and a comprehensive layout.

Keys to Employability

Basic Skills

- Reading → Locates, understands, and interprets written information in prose and in documents such as manuals, graphs, and schedules.
- 2. Writing → Communicates thoughts, ideas, information, and messages in writing, and creates documents such as letters, directions, manuals, reports, graphs, and flow charts.
- 3. Arithmetic/Mathematics → Performs basic computations and approaches practical problems by choosing appropriately from a variety of mathematical techniques.
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- 6. Reasoning → Discovers a rule or principle underlying the relationship between two or more objects and applies it when solving a problem.





Standard 3: Art and Copy Preparation: Establish art and copy preparation presentations.

Topic 2: Explore the impacts of typography.

Student Competencies

Introductory

3.2.1 Identify type sizes, fonts and styles.

Core

- 3.2.2 Select type size, fonts and styles for a variety of products.
- 3.2.3 Practice rules of typography (e.g., two family fonts, readability, leaving a widow, etc.)

Keys to Employability – Cont.

Technology:

- Selects Technology → Chooses procedures, tools, or equipment including computers and related technologies.
- 2. Applies Technology to Task → Understands overall intent and proper procedures for setup and operation of equipment.
- 3. Maintains and Troubleshoots Equipment → Prevents, identifies, or solves problems with equipment, including computers and other technologies.

Resources

- 1. Time → Selects goal-relevant activities, ranks them, allocates time, and prepares and follows schedules.
- Money → Uses or prepares budgets, makes forecasts, keeps records, and makes adjustments to meet objectives.
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- 6. Works with Diversity → Works well with men and women from diverse backgrounds.





Standard 3: Art and Copy Preparation: Establish art and copy preparation presentations.

Topic 3: Recognize design principles in relation to media.

Student Competencies

Introductory

3.3.1 Identify the elements of a printer's color wheel.

Core

3.3.2 Distinguish methods used to achieve emphasis, balance, harmony and rhythm.

Keys to Employability - Cont.

Personal Qualities

- 1. Responsibility → Exerts a high level of effort and perseveres towards goal attainment.
- 2. Self-Esteem → Believes in own self worth and maintains a positive view of self.
- 3. Sociability → Demonstrates understanding, friendliness, adaptability, empathy, and politeness in group setting.
- 4. Self-Management → Assesses self accurately, sets personal goals, monitors progress, and exhibits self-control.
- 5. Integrity/Honesty \rightarrow Chooses ethical courses of action.

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Information

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- 2. Organizes and Maintains Information.
- 3. Interprets and Communicates Information
- 4. Uses Computers to Process Information.





Standard 3: Art and Copy Preparation: Establish art and copy preparation presentations.

Academic Cross Walk

English Language Arts

	10.1.1	Form questions to focus research
	10.1.4	Use relevant information
	10.1.5	Organize information from a variety of sources into
		a unified whole
	10.1.7	Paraphrase information
	10.1.9	Develop an outline
	10.2.7	Apply universal themes to real life situations
	10.3.3	Use prewriting techniques to generate ideas
	10.3.4	Organize the ideas and details of a composition
		according to purpose
	10.3.8	Use language appropriate to the format of the
		composition
	10.3.9	Use precise language to describe people, places, and
		things
	10.3.10	Use a specific point of view in compositions
	10.3.11	Edit and revise compositions with attention to
		content
	10.3.12	Edit and revise compositions for consistent point of
		view
	10.3.13	Use knowledge of sentence structure and sentence
		construction to edit and revise text
	10.3.14	Use sentence reduction techniques to revise and edit
		compositions
	10.4.1	Analyze the audience and adjust message and
		wording to suit the purpose
	10.5.1	Analyze the audience and adjust message and
		wording to suit the purpose
	10.5.2	Use media (e.g., television, film, music, electronic
		databases, videos, DVDs, comics, visual and
		performing arts, newspapers, and periodicals) for a
		variety of purposes
	10.5.4	Analyze media messages
	10.6.1	Use conventions of grammar related to sentence
		structure; i.e., sentence reduction, parallel structure,
		elliptical clauses, conjunctions, and clausal and
		phrasal patterns
	10.6.2	Analyze figurative language; i.e., allusion, analogy,
		hyperbole, irony, personification, oxymoron, and
		paradox
١	11.1.5	Synthesize information in a logical sequence
١	11.2.3	Analyze details, facts, and concepts from
١		nonfiction genres
١	11.2.5	Locate ambiguities in written text

English Language Arts - Cont.

11.2.6	Apply prior knowledge of content to interpret meaning of text
11.3.2	Organize the ideas and details of a composition
11.3.2	according to purpose
11.3.7	Edit and revise compositions for standard
	writing conventions and transitional devices
11.3.8	Incorporate visual aids (e.g., graphs, tables, and
	pictures) into written work to enhance meaning
11.4.1	Analyze the audience and adjust message and
11	wording to suit the purpose
11.5.1	Identify existing and developing media
11.5.2	Apply media (e.g., television, film, music,
11.5.2	electronic databases, videos, DVDs, comics,
	visual and performing arts, newspapers, and
	periodicals) for a variety of purposes
11.6.1	Use conventions of grammar, usage, and
11.0.1	punctuation to edit and revise
11.6.4	Identify emotionally charged language
12.2.2	Critique details, facts, and concepts from
	nonfiction genres
12.2.8	Use technical language/jargon to decipher
	meaning
12.3.1	Write business or other formal documents,
	including resumes, scholarship letters, and
	letters of inquiry or complaint
12.3.3	Organize the ideas and details of a composition
	according to purpose
12.3.7	Use techniques to convey an individual voice
	and style; e.g., tone, syntax, diction, figurative
	language
12.3.8	Edit and revise compositions for standard
	writing conventions and appropriate tone
12.3.9	Edit and revise compositions for unity,
	coherence, clarity, and fluency
12.5.1	Identify existing and developing media
12.5.2	Create a media project for a purpose
12.5.5	Examine advanced media techniques, e.g.,
	music and sound, camera angles, lighting, and
	aesthetic effects
12.6.1	Use conventions of grammar, usage, and
	punctuation to edit and revise
12.6.2	Apply figurative language; i.e., allusion,
	analogy, hyperbole, irony, personification,

oxymoron, and paradox



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Standard 3: Art and Copy Preparation: Establish art and copy preparation presentations.

Academic Cross Walk

Mathematics

- 9-10.1.1 Express numbers between one-billionth and one billion in fraction, decimal, and verbal form; express numbers of all magnitudes in scientific notation
- 9-10.1.8 Apply estimation skills to predict realistic solutions
 - to problems
- 9-10.1.9 Select and use a computational technique (i.e., mental calculation, paper-and-pencil, or technology) to solve problems involving real numbers
- 9-10.1.10 Explain the reasonableness of a problem's solution and the process used to obtain it
- 9-10.3.1 Construct appropriate displays of given data; i.e., circle graphs, bar graphs, histograms, stem-and-leaf plots, box-and-whisker plots, and scatter plots
- 9-10.3.2 Interpret a given visual representation (i.e., circle graphs, bar graphs, histograms, stem-and-leaf plots, box-and-whisker plots, and scatter plots) of a set of data
- 9-10.4.1 Select appropriate units and scales for problem situations involving measurement
- 9-10.4.3 Use approximations to compare the standard and metric systems of measurement; e.g., a five-kilometer race is about three miles long
- 9-10.4.4 Given a conversion factor, convert between standard and metric measurements
- 9-10.4.5 Use methods necessary to achieve a specified degree of precision and accuracy (i.e., appropriate number of significant digits) in measurement situations

Science

- 9-10.6.1 Use appropriate technologies and techniques to solve a problem (e.g., computer-assisted tools, Internet, research skills)
- 11-12.6.1 Select and use appropriate technologies, tools, and techniques to solve a problem (e.g., computer-assisted tools, Internet, research skills, CBL, graphing calculators)





Standard 4: Electronic Imaging Copy: Employ applications to create electronic imaging copy.

Topic 1: Identify formats of type composition and typesetting.

Student Competencies

Core:

- 4.1.1 Set justified copy (e.g., centered, left or right).
- 4.1.2 Set copy with tabular columns.
- 4.1.3 Set copy with dot leaders.
- 4.1.4 Set copy with base line rule or cut-off rule.
- 4.1.5 Set copy with mixed faces.
- 4.1.6 Set copy with hanging indentation.
- 4.1.7 Set copy with a run around.

Keys to Employability

Basic Skills

- 1. Reading → Locates, understands, and interprets written information in prose and in documents such as manuals, graphs, and schedules.
- Writing → Communicates thoughts, ideas, information, and messages in writing, and creates documents such as letters, directions, manuals, reports, graphs, and flow charts.
- 3. Arithmetic/Mathematics → Performs basic computations and approaches practical problems by choosing appropriately from a variety of mathematical techniques.
- 4. Listening → Receives, attends to, interprets, and responds to verbal messages and other cues.
- 5. Speaking → Organizes ideas and communicates orally.

Thinking Skills

- 1. Creative Thinking \rightarrow Generates new ideas.
- 2. Decision-Making → Specifies goals and constraints, generates alternatives, considers risks, and evaluates and chooses best alternative.
- 3. Problem Solving → Recognizes problems and devises and implements plan of action.
- 4. Seeing Things in the Mind's Eye → Organizes, processes symbols, pictures, graphs, objects and other information.
- 5. Knowing How to Learn → Use efficient learning techniques to acquire and apply new knowledge and skills.
- 6. Reasoning → Discovers a rule or principle underlying the relationship between two or more objects and applies it when solving a problem.





Standard 4: Electronic Imaging Copy: Employ applications to create electronic imaging copy.

Topic 2: Understand proofreading elements.

Student Competencies

<u>Introductory:</u>

4.2.1 Recognize proofreader's marks.

Core:

- 4.2.2 Use spell check.
- 4.2.3 Implement proper grammatical forms.

Keys to Employability - Cont.

Technology

- Selects Technology → Chooses procedures, tools, or equipment, including computers and related technologies.
- Applies Technology to Task → Understand overall intent and proper procedures for setup and operation of equipment.
- 3. Maintains and Troubleshoots Equipment → Prevents identifies, or solves problems with equipment, including computers, and other technologies.

Resources

- Time → Selects goal-relevant activities, ranks them, allocates time, and prepares and follows schedules
- 2. Money →Uses or prepares budgets, makes forecasts, keeps records, and makes adjustments to meet objectives.
- 3. Material and Facilities → Acquires, stores, allocates, and uses materials or space efficiently.
- 4. Human Resources → Assesses skills and distributes work accordingly, evaluates performance and provides feedback.

Interpersonal

- 1. Participates as a Member of a Team → Contributes to group effort.
- 2. Teaches Others New Skills.
- 3. Serves Clients/Customers → Works to satisfy customer's expectations.
- Exercises Leadership → Communicates ideas to justify position, persuades and convinces others, responsibly challenges existing procedures and policies.
- 5. Negotiates →Works toward agreements involving exchange of resources, resolves divergent interests.
- 6. Works with Diversity → Works well with men and women from diverse backgrounds.





Standard 4: Electronic Imaging Copy: Employ applications to create electronic imaging copy.

Topic 3: Prepare a page layout.

Student Competencies

Core:

- 4.3.1 Calculate copy parameters.
- 4.3.2 Format a page layout.

Keys to Employability - Cont.

Personal Qualities

- 1. Responsibility → Exerts a high level of effort and perseveres towards goal attainment.
- 2. Self-Esteem → Believes in own self worth and maintains a positive view of self.
- 3. Sociability → Demonstrates understanding, friendliness, adaptability, empathy, and politeness in group setting.
- 4. Self-Management → Assesses self accurately, sets personal goals, monitors progress, and exhibits self-control.
- 5. Integrity/Honesty → Chooses ethical courses of action.

Systems

- 1. Understand Systems → Knows how social, organizational and technological systems work and operates effectively with them.
- 2. Monitors and Corrects Performance → Distinguishes trends, predicts impacts on system operations, diagnoses deviations in systems' performance and corrects malfunctions.
- 3. Improves or Designs Systems → Suggests modifications to existing systems and develops new or alternative systems to improve performance.

Information

- 1. Acquires and Evaluates Information.
- 2. Organizes and Maintains Information.
- 3. Interprets and Communicates Information.
- 4. Uses Computers to Process Information.





Standard 4: Electronic Imaging Copy: Employ applications to create electronic imaging copy.

Topic 4: Performing scanning operations.

Standard 4: Electronic Imaging Copy: Employ applications to create electronic imaging copy.

Topic 5: Investigate methods of graphic manipulation.

Student Competencies

Introductory:

- 4.4.1 Set up a scanner for operation.
- 4.4.2 Scan a line art illustration.
- 4.4.3 Scan a photograph.

Core:

- 4.4.4 Produce a halftone print.
- 4.4.5 Discuss and apply scanning criterion (e.g., ppi, dpi, lpi, etc).

Student Competencies

Core:

- 4.5.1 Import a graphic illustration from a file.
- 4.5.2 Create a graphic illustration in a programs.
- 4.5.3 Export a graphic illustration from a program.
- 4.5.4 Alter a file illustration.





Standard 4: Electronic Imaging Copy: Employ applications to create electronic imaging copy.

Topic 6: Employ storage procedures.

Standard 4: Electronic Imaging Copy: Employ applications to create electronic imaging copy.

Topic 7: Administer electronic imaging.

Student Competencies

Student Competencies

Core:

- 4.7.1 Store a file on removable media (e.g., FDD, CD, DVD, jump drive, stick, etc.).
- 4.7.2 Store a file on a hard drive and file server.
- 4.7.3 Transfer a file from a hard drive or file server to a CD.
- 4.7.4 Transfer a file from removable media to a hard drive.

Student Competencies

Core:

- 4.8.1 Create a single-color camera-ready job.
- 4.8.2 Utilize imposition (e.g., booklets, brochures, etc.).
- 4.8.3 Create a 2-color camera ready job using electronic trapping.
- 4.8.4 Create 4-color process projects.





Standard 4: Art and Copy Preparation: Establish art and copy preparation presentations.

Academic Cross Walk

English Language Arts

- 10.1.1 Form questions to focus research
- 10.1.4 Use relevant information
- 10.1.5 Use relevant information
- 10.1.7 Paraphrase information
- 10.1.9 Develop an outline
- 10.2.7 Apply universal themes to real life situations
- 10.3.4 Organize the ideas and details of a composition according to purpose
- 10.3.8 Use language appropriate to the format of the composition
- 10.3.9 Use precise language to describe people, places, and things
- 10.3.10 Use a specific point of view in compositions
- 10.3.11 Edit and revise compositions with attention to content
- 10.3.12 Edit and revise compositions for consistent point of view
- 10.3.13 Use knowledge of sentence structure and sentence construction to edit and revise text
- 10.3.14 Use sentence reduction techniques to revise and edit compositions
- 10.4.1 Analyze the audience and adjust message and wording to suit the purpose
- 10.5.1 Identify existing and developing media
- 10.5.2 Use media (e.g., television, film, music, electronic databases, videos, DVDs, comics, visual and performing arts, newspapers, and periodicals) for a variety of purposes
- 10.5.4 Analyze media messages
- 10.6.1 Use conventions of grammar related to sentence structure; i.e., sentence reduction, parallel structure, elliptical clauses, conjunctions, and clausal and phrasal patterns
- 10.6.2 Analyze figurative language; i.e., allusion, analogy, hyperbole, irony, personification, oxymoron, and paradox
- 11.1.2 Evaluate and incorporate information from primary sources; e.g., interviews and surveys
- 11.1.4 Verify the quality, accuracy, and usefulness of Information
- 11.1.5 Synthesize information in a logical sequence

English Language Arts – Cont.

- 11.2.3 Analyze details, facts, and concepts from nonfiction genres
- 11.2.6 Apply prior knowledge of content to interpret meaning of text
- 11.3.2 Organize the ideas and details of a composition according to purpose
- 11.3.7 Edit and revise compositions for standard writing conventions and transitional devices
- 11.3.8 Incorporate visual aids (e.g., graphs, tables, and pictures) into written work to enhance meaning
- 11.4.1 Analyze the audience and adjust message and wording to suit the purpose
- 11.5.1 Identify existing and developing media
- 11.5.2 Apply media (e.g., television, film, music, electronic databases, videos, DVDs, comics, visual and performing arts, newspapers, and periodicals) for a variety of purposes
- 11.6.1 Use conventions of grammar, usage, and punctuation to edit and revise
- 11.6.4 Identify emotionally charged language
- 12.2.2 Critique details, facts, and concepts from nonfiction genres
- 12.2.8 Use technical language/jargon to decipher meaning
- 12.3.1 Write business or other formal documents, including resumes, scholarship letters, and letters of inquiry or complaint
- 12.3.3 Organize the ideas and details of a composition according to purpose
- 12.3.8 Edit and revise compositions for standard writing conventions and appropriate tone
- 12.5.1 Identify existing and developing media
- 12.5.2 Create a media project for a purpose
- 12.5.5 Examine advanced media techniques, e.g., music and sound, camera angles, lighting, and aesthetic effects
- 12.6.1 Use conventions of grammar, usage, and punctuation to edit and revise
- 12.6.2 Apply figurative language i.e., allusion, analogy, hyperbole, irony, personification, oxymoron, paradox





Standard 4: Art and Copy Preparation: Establish art and copy preparation presentations.

Academic Cross Walk

Mathematics

- 9-10.1.1 Express numbers between one-billionth and one billion in fraction, decimal, and verbal form; express numbers of all magnitudes in scientific notation
- 9-10.1.4 Represent a set of data in a matrix

Science

- 9-10.1.1 Use appropriate technologies and techniques to solve a problem (e.g., computer-assisted tools, Internet, research skills)
- 11-12.6.1 Select and use appropriate technologies, tools, and techniques to solve a problem (e.g., computer-assisted tools, Internet, research skills, CBL, graphing calculators)





Standard 5: Digital Photography: Implement digital photography skills.

Topic 1: Evaluate camera types.

Student Competencies

Core:

- 5.1.1 Set format.
- 5.1.2 Set resolution.
- 5.1.3 Set picture effect.

Keys to Employability

Basic Skills:

- 1. Reading → Locates, understands, and interprets written information in prose and in documents such as manuals, graphs, and schedules.
- Writing → Communicates thoughts, ideas, information and messages in writing, and creates documents such as letters, directions, manuals, reports, graphs and flow charts.
- 3. Arithmetic/Mathematics → Performs basic computations and approaches practical problems by choosing appropriately from a variety of mathematical techniques.
- 4. Listening → Receives, attends to, interprets, and responds to verbal messages and other cues.
- 5. Speaking → Organizes ideas and communicates orally.

Thinking Skills:

- 1. Creative Thinking \rightarrow Generates new ideas.
- 2. Decision-Making → Specifies goals and constraints, generates alternatives, considers risks, and evaluates and chooses best alternative.
- 3. Problem Solving → Recognizes problems and devises and implements plan of action.
- 4. Seeing Things in the Mind's Eye → Organizes, processes symbols, pictures, graphs, objects and other information.
- 5. Knowing How to Learn → Use efficient learning techniques to acquire and apply new knowledge and skills.
- 6. Reasoning → Discovers a rule or principle underlying the relationship between two or more objects and applies it when solving a problem.





Standard 5: Digital Photography: Implement digital photography skills.

Topic 2: Choose picture storage locations.

Student Competencies

Core:

- 5.2.1 Store files on removable media.
- 5.2.2 Transfer photo files on hard drive or file server.

Keys to Employability - Cont.

Technology

- Selects Technology → Chooses procedures, tools, or equipment, including computers and related technologies.
- Applies Technology to Task → Understand overall intent and proper procedures for setup and operation of equipment.
- 3. Maintains and Troubleshoots Equipment → Prevents identifies, or solves problems with equipment, including computers, and other technologies.

Resources

- 1. Time → Selects goal-relevant activities, ranks them, allocates time, and prepares and follows schedules.
- 2. Money →Uses or prepares budgets, makes forecasts, keeps records, and makes adjustments to meet objectives.
- 3. Material and Facilities → Acquires, stores, allocates, and uses materials or space efficiently.
- 4. Human Resources → Assesses skills and distributes work accordingly, evaluates performance and provides feedback.

Interpersonal

- 1. Participates as a Member of a Team → Contributes to group effort.
- 2. Teaches Others New Skills.
- 3. Serves Clients/Customers → Works to satisfy customer's expectations.
- Exercises Leadership → Communicates ideas to justify position, persuades and convinces others, responsibly challenges existing procedures and policies.
- 5. Negotiates →Works toward agreements involving exchange of resources, resolves divergent interests.
- 6. Works with Diversity → Works well with men and women from diverse backgrounds.





Standard 5: Digital Photography: Implement digital photography skills.

Topic 2: Choose picture storage locations.

Keys to Employability - Cont.

Personal Qualities

- 1. Responsibility → Exerts a high level of effort and perseveres towards goal attainment.
- 2. Self-Esteem → Believes in own self worth and maintains a positive view of self.
 - 1. Sociability → Demonstrates understanding, friendliness, adaptability, empathy, and politeness in group setting.
 - 2. Self-Management → Assesses self accurately, sets personal goals, monitors progress, and exhibits self-control.
- 5. Integrity/Honesty → Chooses ethical courses of action.

Systems

- 3. Understand Systems \rightarrow Knows how social, organizational and technological systems work and operates effectively with them.
- 2. Monitors and Corrects Performance → Distinguishes trends, predicts impacts on system operations, diagnoses deviations in systems' performance and corrects malfunctions.
 - 4. Improves or Designs Systems → Suggests modifications to existing systems and develops new or alternative systems to improve performance.

Information

- 1. Acquires and Evaluates Information.
- 2. Organizes and Maintains Information.
- 3. Interprets and Communicates Information.
- 4. Uses Computers to Process Information.





Standard 5: Digital Photography: Implement digital photography skills.

Academic Cross Walk

English Language Arts

- 10.1.1 Form questions to focus research
- 10.1.4 Use relevant information
- 10.1.5 Organize information from a variety of sources into a unified whole
- 10.1.7 Paraphrase information
- 10.2.7 Apply universal themes to real life situations
- 10.5.1 Identify existing and developing media
- 10.5.2 Use media (e.g., television, film, music, electronic databases, videos, DVDs, comics, visual and performing arts, newspapers, and periodicals) for a variety of purposes
- 11.1.2 Evaluate and incorporate information from primary sources; e.g., interviews and surveys
- 11.1.4 Verify the quality, accuracy, and usefulness of information
- 11.1.5 Synthesize information in a logical sequence
- 11.2.3 Analyze details, facts, and concepts from nonfiction genres
- 11.2.6 Apply prior knowledge of content to interpret meaning of text
- 11.3.8 Incorporate visual aids (e.g., graphs, tables, and pictures) into written work to enhance meaning
- 11.5.1 Identify existing and developing media
- 11.5.2 Apply media (e.g., television, film, music, electronic databases, videos, DVDs, comics, visual and performing arts, newspapers, and periodicals) for a variety of purposes
- 12.2.2 Critique details, facts, and concepts from nonfiction genres
- 12.2.8 Use technical language/jargon to decipher meaning
- 12.5.1 Identify existing and developing media
- 12.5.2 Create a media project for a purpose
- 12.5.5 Examine advanced media techniques, e.g., music and sound, camera angles, lighting, and aesthetic effects

Mathematics

9-10.1.1 Express numbers between one-billionth and one billion in fraction, decimal, and verbal form; express numbers of all magnitudes in scientific notation





Standard 5: Digital Photography: Implement digital photography skills.

Academic Cross Walk

- 9-10.1.1 Explain how models can be used to illustrate scientific principles
 - 5. Describe the relationship between form and function (e.g., solids, liquids, gases, cell specialization, simple machines, and plate tectonics)
 - 6. Identify principles governing evolution and equilibrium within systems (e.g., cause and effect, positive and negative feedback)
 - 7. Use appropriate technologies and techniques to solve a problem (e.g., computer-assisted tools, Internet, research skills)
- 11-12.1.1 Explain how scientists create and use models to address scientific knowledge
 - 8. Explain the relationship between form and function (e.g., atoms and ions, enzymes, aerodynamics)
 - 9. Select and use appropriate technologies, tools, and techniques to solve a problem (e.g., computer-assisted tools, Internet, research skills, CBL, graphing calculators)





Standard 6: Image Assembly and Plate Making: Investigate aspects of image assembly and plate making.

Topic 1: Construct masking sheets using the appropriate stripping procedures.

Student Competencies

Core:

- 6.1.1 Draw lines on unruled masking sheet for 8 ½ X 11.
- 6.1.2 Strip negative on unruled and ruled masks.
- 6.1.3 Create multi-flat masking.
- 6.1.4 Strip for combination or surprinting.
- 6.1.5 Strip complimentary flats for multi-color printing.
- 6.1.6 Strip signature flats for multi-page printing.
- 6.1.7 Use the pin register system in stripping for a 2-color job.

Keys to Employability

Basic Skills

- Reading → Locates, understands, and interprets written information in prose and in documents such as manuals, graphs, and schedules.
- Writing → Communicates thoughts, ideas, information, and messages in writing, and creates documents such as letters, directions, manuals, reports, graphs, and flow charts.
- 3. Arithmetic/Mathematics → Performs basic computations and approaches practical problems by choosing appropriately from a variety of mathematical techniques.
- 4. Listening → Receives, attends to, interprets, and responds to verbal messages and other cues.
- 5. Speaking → Organizes ideas and communicates orally.

Thinking Skills

- 1. Creative Thinking \rightarrow Generates new ideas.
- 2. Decision-Making → Specifies goals and constraints, generates alternatives, considers risks, and evaluates and chooses best alternative.
- 3. Problem Solving → Recognizes problems and devises and implements plan of action.
- 4. Seeing Things in the Mind's Eye → Organizes, processes symbols, pictures, graphs, objects and other information.
- 5. Knowing How to Learn → Use efficient learning techniques to acquire and apply new knowledge and skills.
- 6. Reasoning → Discovers a rule or principle underlying.





Standard 6: Image Assembly and Plate Making: Investigate aspects of image assembly and plate making.

Topic 2: Determine plate preparation and exposure calibration techniques.

Student Competencies

Core:

- 6.2.1 Prepare a subtractive plate.
- 6.2.2 Prepare a digital plate.
- 6.2.3 Use plate exposure units.
- 6.2.4 Make corrections on a plate.
- 6.2.5 Use pin board for step-and-repeat plate exposure.
- 6.2.6 Expose for a screen tint.
- 6.2.7 Make plates for a two color job.
- 6.2.8 Expose a photo direct plate.
- 6.2.9 Develop an exposed plate.

Advanced:

6.2.10 Determine appropriate plate exposure.

Keys to Employability – Cont.

Personal Qualities

- 1. Responsibility → Exerts a high level of effort and perseveres towards goal attainment.
- 2. Self-Esteem → Believes in own self worth and maintains a positive view of self.
 - 6. Sociability → Demonstrates understanding, friendliness, adaptability, empathy, and politeness in group setting.
 - 7. Self-Management → Assesses self accurately, sets personal goals, monitors progress, and exhibits self-control.
- 5. Integrity/Honesty → Chooses ethical courses of action.

Systems

- 8. Understand Systems \rightarrow Knows how social, organizational and technological systems work and Operates effectively with them.
- 2. Monitors and Corrects Performance → Distinguishes trends, predicts impacts on system operations, diagnoses deviations in systems' performance and corrects malfunctions.
 - 9. Improves or Designs Systems → Suggests modifications to existing systems and develops new or alternative systems to improve performance.

- 1. Acquires and Evaluates Information.
- 2. Organizes and Maintains Information.
- 3. Interprets and Communicates Information.
- 4. Uses Computers to Process Information.





Standard 6: Image Assembly and Plate Making: Investigate aspects of image assembly and plate making.

Topic 2: Determine plate preparation and exposure calibration techniques.

Keys to Employability – Cont.

Personal Qualities

- 1. Responsibility → Exerts a high level of effort and perseveres towards goal attainment.
- 2. Self-Esteem → Believes in own self worth and maintains a positive view of self.
- 3. Sociability → Demonstrates understanding, friendliness, adaptability, empathy, and politeness in group setting.
- 4. Self-Management → Assesses self accurately, sets personal goals, monitors progress, and exhibits self-control.
- 5. Integrity/Honesty → Chooses ethical courses of action.

Systems

- 1. Understand Systems → Knows how social, organizational and technological systems work and operates effectively with them.
- 2. Monitors and Corrects Performance → Distinguishes trends, predicts impacts on system operations, diagnoses deviations in systems' performance and corrects malfunctions.
- 3. Improves or Designs Systems → Suggests modifications to existing systems and develops new or alternative systems to improve performance.

- 1. Acquires and Evaluates Information.
- 2. Organizes and Maintains Information.
- 3. Interprets and Communicates Information.
- 4. Uses Computers to Process Information.





Standard 6: Image Assembly and Plate Making

Academic Cross Walk

English Language Arts

- 10.1.1 Form questions to focus research
- 10.1.4 Use relevant information
- 10.1.5 Organize information from a variety of sources into a unified whole
- 10.1.7 Paraphrase information
- 10.2.7 Apply universal themes to real life situations
- 10.5.2 Use media (e.g., television, film, music, electronic databases, videos, DVDs, comics, visual and performing arts, newspapers, and periodicals) for a variety of purposes
- 11.1.2 Evaluate and incorporate information from primary sources; e.g., interviews and surveys
- 11.1.4 Verify the quality, accuracy, and usefulness of information
- 11.1.5 Synthesize information in a logical sequence
- 11.2.3 Analyze details, facts, and concepts from nonfiction genres
- 11.2.6 Apply prior knowledge of content to interpret meaning of text
- 11.5.2 Apply media (e.g., television, film, music, electronic databases, videos, DVDs, comics, visual and performing arts, newspapers, and periodicals) for a variety of purposes
- 12.2.2 Critique details, facts, and concepts from nonfiction genres
- 12.2.8 Use technical language/jargon to decipher meaning
- 12.5.2 Create a media project for a purpose

Mathematics

9-10.4.1 Select appropriate units and scales for problem situations involving measurement





Standard 6: Image Assembly and Plate Making

Academic Cross Walk

- 9-10.1.1 Explain how models can be used to illustrate scientific principles
- 9-10.1.6 Identify principles governing evolution and equilibrium within systems (e.g., cause and effect, positive and negative feedback)
- 9-10.6.1 Use appropriate technologies and techniques to solve a problem (e.g., computer-assisted tools, Internet, research skills)
- 11-12.1.1 Explain how scientists create and use models to address scientific knowledge
- 11-12.6.1 Select and use appropriate technologies, tools, and techniques to solve a problem (e.g., computerassisted tools, Internet, research skills, CBL, graphing calculators)





Topic 1: Understand main press systems.

Student Competencies

Introductory:

- 7.1.1 Identify the feed system.
- 7.1.2 Identify the delivery system.
- 7.1.3 Identify the ink system.
- 7.1.4 Identify the water system.

Core:

7.1.5 Set up systems on the press.

Keys to Employability

Basic Skills

- Reading → Locates, understands, and interprets written information in prose and in documents such as manuals, graphs, and schedules.
- Writing → Communicates thoughts, ideas, information, and messages in writing, and creates documents such as letters, directions, manuals, reports, graphs, and flow charts.
- 3. Arithmetic/Mathematics → Performs basic computations and approaches practical problems by choosing appropriately from a variety of mathematical techniques.
- 4. Listening → Receives, attends to, interprets, and responds to verbal messages and other cues.
- 5. Speaking → Organizes ideas and communicates orally.

Thinking Skills

- 1. Creative Thinking \rightarrow Generates new ideas.
- 2. Decision-Making → Specifies goals and constraints, generates alternatives, considers risks, and evaluates and chooses best alternative.
- 3. Problem Solving → Recognizes problems and devises and implements plan of action.
- 4. Seeing Things in the Mind's Eye → Organizes, processes symbols, pictures, graphs, objects and other information.
- 5. Knowing How to Learn → Use efficient learning techniques to acquire and apply new knowledge and skills.
- 6. Reasoning → Discovers a rule or principle underlying.





Topic 2: Demonstrate press preparation.

Student Competencies

Introductory:

- 7.2.1 Identify chemicals used for the offset press.
- 7.2.2 Identify inks used for printing.

Core:

- 7.2.3 Mix foundation solution using fountain testing equipment.
- 7.2.4 Perform pressure checks on the press.
- 7.2.5 Install blanket and plate.
- 7.2.6 Set up the sheet control system.
- 7.2.7 Set up the image control system.

Keys to Employability – Cont.

Technology

- Selects Technology → Chooses procedures, tools, or equipment, including computers and related technologies.
- Applies Technology to Task → Understand overall intent and proper procedures for setup and operation of equipment.
- 3. Maintains and Troubleshoots Equipment → Prevents identifies, or solves problems with equipment, including computers, and other technologies.

Resources

- 1. Time → Selects goal-relevant activities, ranks them, allocates time, and prepares and follows schedules.
- 2. Money →Uses or prepares budgets, makes forecasts, keeps records, and makes adjustments to meet objectives.
- 3. Material and Facilities → Acquires, stores, allocates, and uses materials or space efficiently.
- 4. Human Resources → Assesses skills and distributes work accordingly, evaluates performance and provides feedback.

Interpersonal

- 1. Participates as a Member of a Team → Contributes to group effort.
- 2. Teaches Others New Skills.
- 3. Serves Clients/Customers → Works to satisfy customer's expectations.
- Exercises Leadership → Communicates ideas to justify position, persuades and convinces others, responsibly challenges existing procedures and policies.
- 5. Negotiates →Works toward agreements involving exchange of resources, resolves divergent interests.
- 6. Works with Diversity → Works well with men and women from diverse backgrounds.





Topic 3: Operate offset presswork.

Student Competencies

Core:

- 7.3.1 Print single color impression.
- 7.3.2 Produce multi-color (spot color) impression.
- 7.3.3 Demonstrate work and turn; work and tumble.
- 7.3.4 Wash up the offset press.

Keys to Employability – Cont.

Personal Qualities

- 1. Responsibility → Exerts a high level of effort and perseveres towards goal attainment.
- 2. Self-Esteem → Believes in own self worth and maintains a positive view of self.
- 3. Sociability → Demonstrates understanding, friendliness, adaptability, empathy, and politeness in group setting.
- 4. Self-Management → Assesses self accurately, sets personal goals, monitors progress, and exhibits self-control.
- 5. Integrity/Honesty → Chooses ethical courses of action.

Systems

- 1. Understand Systems → Knows how social, organizational and technological systems work and Operates effectively with them.
- 2. Monitors and Corrects Performance →
 Distinguishes trends, predicts impacts on system operations, diagnoses deviations in systems' performance and corrects malfunctions.
- 3. Improves or Designs Systems → Suggests modifications to existing systems and develops new or alternative systems to improve performance.

- 1. Acquires and Evaluates Information.
- 2. Organizes and Maintains Information.
- 3. Interprets and Communicates Information.
- 4. Uses Computers to Process Information.





Topic 4: Perform maintenance tasks.

Student Competencies

Core:

- 7.4.1 Determine lubrication requirements for a specific process
- 7.4.2 Set up a preventative maintenance schedule in chart form
- 7.4.3 Adjust dampening rollers to plate cylinder.
- 7.4.4 Adjust ink form rollers to blanket cylinder.
- 7.4.5 Adjust plate cylinder to blanket cylinder.
- 7.4.6 Grease plate and impression cylinder.
- 7.4.7 Deglaze ink rollers and blanket.
- 7.4.8 Change blanket.





Academic Cross Walk

English Language Arts

10.1.1 Form questions to focus research

- 10.1.4 Use relevant information
- 10.1.5 Organize information from a variety of sources into a unified whole
- 10.1.7 Organize information from a variety of sources into a unified whole
- 10.2.7 Apply universal themes to real life situations
- 10.5.2 Use media (e.g., television, film, music, electronic databases, videos, DVDs, comics, visual and performing arts, newspapers, and periodicals) for a variety of purposes
- 11.1.2 Evaluate and incorporate information from primary sources; e.g., interviews and surveys
- 11.1.4 Verify the quality, accuracy, and usefulness of information
- 11.1.5 Synthesize information in a logical sequence
- 11.2.3 Analyze details, facts, and concepts from nonfiction genres
- 11.2.6 Apply prior knowledge of content to interpret meaning of text
- 11.5.2 Apply media (e.g., television, film, music, electronic databases, videos, DVDs, comics, visual and performing arts, newspapers, and periodicals) for a variety of purposes
- 12.2.2 Critique details, facts, and concepts from nonfiction genres
- 12.2.8 Use technical language/jargon to decipher meaning
- 12.5.2 Create a media project for a purpose
- 12.5.5 Examine advanced media techniques, e.g., music and sound, camera angles, lighting, and aesthetic effects

Mathematics

9-10.4.1 Select appropriate units and scales for problem situations involving measurement





Academic Cross Walk

- 9-10.1.1 Explain how models can be used to illustrate scientific principles
- 9-10.1.4 Describe the relationship between form and function (e.g., solids, liquids, gases, cell specialization, simple machines, and plate tectonics)
- 9-10.1.6 Identify principles governing evolution and equilibrium within systems (e.g., cause and effect, positive and negative feedback)
- 9-10.2.2 Use appropriate safety equipment and precautions during investigations (e.g., goggles, apron, eye wash station)
- 9-10.6.1 Use appropriate technologies and techniques to solve a problem (e.g., computer-assisted tools, Internet, research skills)
- 11-12.1.1 Explain how scientists create and use models to address scientific knowledge
- 11-12.1.3 Explain how a system can be dynamic yet may remain in equilibrium (e.g., balance of forces, Le Chatelier's Principle, acid base systems)
- 11-12.1.4 Explain the relationship between form and function (e.g., atoms and ions, enzymes, aerodynamics)
- 11-12.6.1 Select and use appropriate technologies, tools, and techniques to solve a problem (e.g., computer-assisted tools, Internet, research skills, CBL, graphing calculators)





Topic 1: Operate a paper jogger.

Student Competencies

Core:

- 8.1.1 Demonstrate paper handling.
- 8.1.2 Demonstrate the use of a paper jogger.

Keys to Employability

Basic Skills

- Reading → Locates, understands, and interprets written information in prose and in documents such as manuals, graphs, and schedules.
- 2. Writing → Communicates thoughts, ideas, information, and messages in writing, and creates documents such as letters, directions, manuals, reports, graphs, and flow charts.
- 3. Arithmetic/Mathematics → Performs basic computations and approaches practical problems by choosing appropriately from a variety of mathematical techniques.
- 4. Listening → Receives, attends to, interprets, and responds to verbal messages and other cues.
- 5. Speaking → Organizes ideas and communicates orally.

Thinking Skills

- 1. Creative Thinking \rightarrow Generates new ideas.
- 2. Decision-Making → Specifies goals and constraints, generates alternatives, considers risks, and evaluates and chooses best alternative.
- 3. Problem Solving → Recognizes problems and devises and implements plan of action.
- 4. Seeing Things in the Mind's Eye → Organizes, processes symbols, pictures, graphs, objects and other information.
- 5. Knowing How to Learn → Use efficient learning techniques to acquire and apply new knowledge and skills.
- 6. Reasoning → Discovers a rule or principle underlying the relationship between two or more objects and applies it when solving a problem.





Topic 2: Operate a paper drill.

Student Competencies

Core:

8.2.1 Drill paper stock for a 3-ring binder.

Keys to Employability - Cont.

Technology

- Selects Technology → Chooses procedures, tools, or equipment, including computers and related technologies.
- Applies Technology to Task → Understand overall intent and proper procedures for setup and operation of equipment.
- 3. Maintains and Troubleshoots Equipment → Prevents identifies, or solves problems with equipment, including computers, and other technologies.

Resources

- 1. Time → Selects goal-relevant activities, ranks them, allocates time, and prepares and follows schedules.
- 2. Money →Uses or prepares budgets, makes forecasts, keeps records, and makes adjustments to meet objectives.
- 3. Material and Facilities → Acquires, stores, allocates, and uses materials or space efficiently.
- 4. Human Resources → Assesses skills and distributes work accordingly, evaluates performance and provides feedback.

Interpersonal

- Participates as a Member of a Team → Contributes to group effort.
- 2. Teaches Others New Skills.
- 3. Serves Clients/Customers → Works to satisfy customer's expectations.
- Exercises Leadership → Communicates ideas to justify position, persuades and convinces others, responsibly challenges existing procedures and policies.
- 5. Negotiates →Works toward agreements involving exchange of resources, resolves divergent interests.
- 6. Works with Diversity → Works well with men and women from diverse backgrounds.





Topic 3: Operate a hydraulic paper cutter.

Student Competencies

Core:

- 8.3.1 List safety rules in the operation of a power paper cutter
- 8.3.2 Use formula for cutting paper stock.
- 8.3.3 Use formula to determine number of sheets required for a specific job.
- 8.3.4 Make a combination cut using stock cutting formula.
- 8.3.5 Draw a cutting diagram.
- 8.3.6 Use a power paper cutter.
- 8.3.7 Maintain a power paper cutter.
- 8.3.8 Operate a round cornering machine.

Keys to Employability - Cont.

Personal Qualities

- 1. Responsibility → Exerts a high level of effort and perseveres towards goal attainment.
- 2. Self-Esteem → Believes in own self worth and maintains a positive view of self.
- 3. Sociability → Demonstrates understanding, friendliness, adaptability, empathy, and politeness in group setting.
- 4. Self-Management → Assesses self accurately, sets personal goals, monitors progress, and exhibits self-control.
- 5. Integrity/Honesty → Chooses ethical courses of action.

Systems

- 1. Understand Systems → Knows how social, organizational and technological systems work and Operates effectively with them.
- Monitors and Corrects Performance →
 Distinguishes trends, predicts impacts on system
 operations, diagnoses deviations in systems'
 performance and corrects malfunctions.
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- 1. Acquires and Evaluates Information.
- 2. Organizes and Maintains Information.
- 3. Interprets and Communicates Information.
- 4. Uses Computers to Process Information.





Topic 4: Operate a folding machine.

Standard 8: Bindery: Demonstrate methods of bindery.

Topic 5: Utilize methods of binding.

Student Competencies

Core:

- 8.4.1 Set up a folding machine.
- 8.4.2 Use a folder to make the six major folds.

Student Competencies

Core:

- 8.6.1 Operate a binding punch.
- 8.6.2 Operate a flat stitcher.
- 8.6.3 Operate a saddle stitcher.
- 8.6.4 Demonstrate wrapping and storage.





Academic Cross Walk

English Language Arts

10.1.1 Form questions to focus research 10.1.4 Use relevant information 10.1.5 Organize information from a variety of sources into a unified whole 10.1.7 Paraphrase information Apply universal themes to real life situations 10.2.7 Use media (e.g., television, film, music, 10.5.2 electronic databases, videos, DVDs, comics, visual and performing arts, newspapers, and periodicals) for a variety of purposes 11.1.2 Evaluate and incorporate information from primary sources; e.g., interviews and surveys 11.1.4 Verify the quality, accuracy, and usefulness of information 11.1.5 Synthesize information in a logical sequence 11.2.3 Analyze details, facts, and concepts from nonfiction genres 11.2.6 Apply prior knowledge of content to interpret meaning of text Apply media (e.g., television, film, music, 11.5.2 electronic databases, videos, DVDs, comics, visual and performing arts, newspapers, and periodicals) for a variety of purposes Critique details, facts, and concepts from 12.2.2 nonfiction genres 12.2.8 Use technical language/jargon to decipher meaning Create a media project for a purpose 12.5.2

Mathematics

9-10.4.1 Select appropriate units and scales for problem situations involving measurement





Academic Cross Walk

- 9-10.1.1 Explain how models can be used to illustrate scientific principles
- 9-10.2.2 Use appropriate safety equipment and precautions during investigations (e.g., goggles, apron, eye wash station)
- 9-10.6.1 Use appropriate technologies and techniques to solve a problem (e.g., computer-assisted tools, Internet, research skills)
- 11-12.1.1 Explain how scientists create and use models to address scientific knowledge
- 11-12.6.1 Select and use appropriate technologies, tools, and techniques to solve a problem (e.g., computer-assisted tools, Internet, research skills, CBL, graphing calculators)





Topic 1: Properties of Paper

Student Competencies

Introductory:

9.1.1 Identify the basic types and weight of paper.

Core:

- 9.1.2 Choose paper stock for assigned job.
- 9.1.3 Select equivalent weights of paper.

Keys to Employability

Basic Skills

- 1. Reading → Locates, understands, and interprets written information in prose and in documents such as manuals, graphs, and schedules.
- Writing → Communicates thoughts, ideas, information and messages in writing, and creates documents such as letters, directions, manuals, reports, graphs, and flow charts.
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Thinking Skills

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- 3. Problem Solving → Recognizes problems and devises and implements plan of action.
- 4. Seeing Things in the Mind's Eye → Organizes, processes symbols, pictures, graphs, objects and other information.
- 5. Knowing How to Learn → Use efficient learning techniques to acquire and apply new knowledge and skills.
- 6. Reasoning → Discovers a rule or principle underlying the relationship between two or more objects and applies it when solving a problem.





Topic 2: Understand estimating factors.

Student Competencies

Core:

- 9.2.1 Estimate costs of school print jobs.
- 9.2.2 Estimate costs of commercial shop printing jobs.
- 9.2.3 Assess the most economical cut of stock.
- 9.2.4 Determine allowances for spoilage.
- 9.2.5 Apply quality criteria to a completed print job.

Keys to Employability - Cont.

Technology

- Selects Technology → Chooses procedures, tools, or equipment, including computers and related technologies.
- 2. Applies Technology to Task → Understand overall intent and proper procedures for setup and operation of equipment.
- 3. Maintains and Troubleshoots Equipment → Prevents identifies, or solves problems with equipment, including computers, and other technologies.

Resources

- 1. Time → Selects goal-relevant activities, ranks them, allocates time, and prepares and follows schedules.
- 2. Money →Uses or prepares budgets, makes forecasts, keeps records, and makes adjustments to meet objectives.
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- Human Resources → Assesses skills and distributes work accordingly, evaluates performance and provides feedback.

Interpersonal

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- 2. Teaches Others New Skills.
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- 5. Negotiates →Works toward agreements involving exchange of resources, resolves divergent interests.
- 6. Works with Diversity → Works well with men and women from diverse backgrounds.





Topic 2: Understand estimating factors.

Keys to Employability - Cont.

Personal Qualities

- 1. Responsibility → Exerts a high level of effort and perseveres towards goal attainment.
- 2. Self-Esteem → Believes in own self worth and maintains a positive view of self.
- 3. Sociability → Demonstrates understanding, friendliness, adaptability, empathy, and politeness in group setting.
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Systems

- 1. Understand Systems → Knows how social, organizational and technological systems work and Operates effectively with them.
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- 1. Acquires and Evaluates Information.
- 2. Organizes and Maintains Information.
- 3. Interprets and Communicates Information.
- 4. Uses Computers to Process Information.





Academic Cross Walk

English Language Arts

10.1.1	Form questions to focus research
10.1.4	Use relevant information
10.1.5	Organize information from a variety of sources into
	a unified whole
10.1.7	Paraphrase information
10.2.1	Summarize information from nonfiction genres
10.2.7	Apply universal themes to real life situations
10.5.2	Use media (e.g., television, film, music, electronic
	databases, videos, DVDs, comics, visual and
	performing arts, newspapers, and periodicals) for a
	variety of purposes
11.1.2	Evaluate and incorporate information from primary
	sources; e.g., interviews and surveys
11.1.4	Verify the quality, accuracy, and usefulness of
	information
11.2.3	Analyze details, facts, and concepts from
	nonfiction genres
11.2.6	Apply prior knowledge of content to interpret
	meaning of text
11.5.2	Apply media (e.g., television, film, music,
	electronic databases, videos, DVDs, comics, visual
	and performing arts, newspapers, and periodicals)
	for a variety of purposes
12.2.2	Critique details, facts, and concepts from nonfiction
	genres
12.2.8	Use technical language/jargon to decipher meaning
12.5.2	Create a media project for a purpose

Mathematics

9-10.1.8	Apply estimation skills to predict realistic
	solutions to problems
9-10.1.9	Select and use a computational technique (i.e.,
	mental calculation, paper-and-pencil, or
	technology) to solve problems involving real numbers
9-10.4.1	Select appropriate units and scales for problem
	situations involving measurement
9-10.4.3	Use approximations to compare the standard
	and metric systems of measurement; e.g., a
	five-kilometer race is about three miles long
9-10.4.4	Given a conversion factor, convert between
	standard and metric measurements
9-10.4.5	Use methods necessary to achieve a specified
	degree of precision and accuracy (i.e.,
	appropriate number of significant digits) in
	measurement situations
9-10.4.6	Employ estimation techniques to evaluate
	reasonableness of results in measurement
	situations





Academic Cross Walk

9-10.1.1	Explain how models can be used to illustrate
	scientific principles

- 9-10.1.4 Describe the relationship between form and function (e.g., solids, liquids, gases, cell specialization, simple machines, and plate tectonics)
- 9-10.6.1 Use appropriate technologies and techniques to solve a problem (e.g., computer-assisted tools, Internet, research skills)
- 11-12.1.1 Explain how scientists create and use models to address scientific knowledge
- 11-12.1.4 Explain the relationship between form and function (e.g., atoms and ions, enzymes, aerodynamics)
- 11-12.6.1 Select and use appropriate technologies, tools, and techniques to solve a problem (e.g., computerassisted tools, Internet, research skills, CBL, graphing calculators)





Standard 10: Screen Printing: Perform various stages of screen printing.

Topic 1: Select screen material for appropriate use.

Student Competencies

Core:

10.1.1 Distinguish basic types and sizes of screen mesh.

10.1.2 Show stretching of screen mesh on frame.

Keys to Employability

Basic Skills

- Reading → Locates, understands, and interprets written information in prose and in documents such as manuals, graphs, and schedules.
- 2. Writing → Communicates thoughts, ideas, information, and messages in writing, and creates documents such as letters, directions, manuals, reports, graphs, and flow charts.
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Thinking Skills

- 1. Creative Thinking \rightarrow Generates new ideas.
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- 5. Knowing How to Learn → Use efficient learning techniques to acquire and apply new knowledge and skills.
- 6. Reasoning → Discovers a rule or principle underlying the relationship between two or more objects and applies it when solving a problem.





Standard 10: Screen Printing: Perform various stages of screen printing.

Topic 2: Utilize block-out material.

Student Competencies

Core:

- 10.2.1 Use hand cut paper and film.
- 10.2.2 Implement light sensitive emulsion.

Keys to Employability - Cont.

Technology

- Selects Technology → Chooses procedures, tools, or equipment, including computers and related technologies.
- Applies Technology to Task → Understand overall intent and proper procedures for setup and operation of equipment.
- 3. Maintains and Troubleshoots Equipment → Prevents identifies, or solves problems with equipment, including computers, and other technologies.

Resources

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Interpersonal

- 1. Participates as a Member of a Team → Contributes to group effort.
- 2. Teaches Others New Skills.
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- 6. Works with Diversity → Works well with men and women from diverse backgrounds.





Standard 10: Screen Printing: Perform various stages of screen printing.

Topic 3: Introduce screen printing inks.

Student Competencies

Introductory:

- 10.3.1 Compare and contrast water-based and oil-based ink
- 10.3.2 Distinguish between air-set and heat-set inks.

Keys to Employability - Cont.

Personal Qualities

- 1. Responsibility → Exerts a high level of effort and perseveres towards goal attainment.
- 2. Self-Esteem → Believes in own self worth and maintains a positive view of self.
- 3. Sociability → Demonstrates understanding, friendliness, adaptability, empathy, and politeness in group setting.
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- 3. Interprets and Communicates Information.
- 4. Uses Computers to Process Information.





Standard 10: Screen Printing: Perform various stages of screen printing.

Topic 4: Illustrate aspects of alignment.

Student Competencies

Core: 10.4.1 Demonstrate centering of image on screen frame. 10.4.2 Align screens for registration of multi-color images.





Standard 10: Screen Printing: Perform various stages of screen printing.

Academic Cross Walk

9-10.1.9

English Language Arts

10.1.1 Form questions to focus research 10.1.4 Use relevant information 10.1.5 Organize information from a variety of sources into a unified whole Paraphrase information 10.1.7 Apply universal themes to real life situations 10.2.7 Use media (e.g., television, film, music, electronic 10.5.2 databases, videos, DVDs, comics, visual and performing arts, newspapers, and periodicals) for a variety of purposes 11.1.2 Evaluate and incorporate information from primary sources; e.g., interviews and surveys 11.1.4 Verify the quality, accuracy, and usefulness of information 11.1.5 Synthesize information in a logical sequence Analyze details, facts, and concepts from 11.2.3 nonfiction genres 11.2.6 Apply prior knowledge of content to interpret meaning of text Apply media (e.g., television, film, music, 11.5.2 electronic databases, videos, DVDs, comics, visual and performing arts, newspapers, and periodicals) for a variety of purposes Critique details, facts, and concepts from nonfiction 12.2.2 genres 12.2.8 Use technical language/jargon to decipher meaning Create a media project for a purpose 12.5.2 12.5.5 Examine advanced media techniques, e.g., music and sound, camera angles, lighting, and aesthetic

effects

Mathematics

Select and use a computational technique (i.e.,

I		mental calculation, paper-and-pencil, or
		technology) to solve problems involving real
I		numbers
	9-10.1.10	Explain the reasonableness of a problem's
I		solution and the process used to obtain it
	9-10.4.1	Select appropriate units and scales for problem
		situations involving measurement
	9-10.4.6	Employ estimation techniques to evaluate
		reasonableness of results in measurement
I		situations





Standard 10: Screen Printing: Perform various stages of screen printing.

Academic Cross Walk

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9-10.1.1	Explain how models can be used to illustrate
	scientific principles
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	function (e.g., solids, liquids, gases, cell
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	equilibrium within systems (e.g., cause and
	effect, positive and negative feedback)
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	during investigations (e.g., goggles, apron, eye
	wash station)
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11-12.1.4	Explain the relationship between form and
	function (e.g., atoms and ions, enzymes,
	aerodynamics)
11-12.6.1	Select and use appropriate technologies, tools,
	and techniques to solve a problem (e.g.,
	computer-assisted tools, Internet, research skills,
	CBL, graphing calculators)





Topic 1: Operate a vinyl cutting machine (plotter).

Student Competencies

Core:

- 11.1.1 Demonstrate knowledge of machine's working parts
- 11.1.2 Show how to load and release rolls of vinyl.
- 11.1.3 Compare and contrast the application of sign and iron-on vinyl.

Keys to Employability

Basic Skills

- 1. Reading → Locates, understands, and interprets written information in prose and in documents such as manuals, graphs, and schedules.
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- 6. Reasoning → Discovers a rule or principle underlying the relationship between two or more objects and applies it when solving a problem.





Topic 2: Utilize application software.

Student Competencies

Core:

- 11.2.1 Demonstrate use of basic drawing tools.
- 11.2.2 Import vectored graphics.
- 11.2.3 Align, center, and group different design components.

Keys to Employability - Cont.

Technology

- Selects Technology → Chooses procedures, tools, or equipment, including computers and related technologies.
- Applies Technology to Task → Understand overall intent and proper procedures for setup and operation of equipment.
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Topic 3: Perform vinyl application.

Student Competencies

Core:

- 11.3.1 Perform weeding-out of sign vinyl and use of transfer tape.
- 11.3.2 Demonstrate application of vinyl image to desired substrate.
- 11.3.3 Practice application of shirt vinyl with heat transfer machine

Keys to Employability – Cont.

Personal Qualities

- 1. Responsibility → Exerts a high level of effort and perseveres towards goal attainment.
- 2. Self-Esteem → Believes in own self worth and maintains a positive view of self.
- 3. Sociability → Demonstrates understanding, friendliness, adaptability, empathy, and politeness in group setting.
- 4. Self-Management → Assesses self accurately, sets personal goals, monitors progress, and exhibits self-control.
- 5. Integrity/Honesty → Chooses ethical courses of action.

<u>Systems</u>

- 1. Understand Systems → Knows how social, organizational and technological systems work and Operates effectively with them.
- Monitors and Corrects Performance →
 Distinguishes trends, predicts impacts on system
 operations, diagnoses deviations in systems'
 performance and corrects malfunctions.
- 3. Improves or Designs Systems → Suggests modifications to existing systems and develops new or alternative systems to improve performance.

- 1. Acquires and Evaluates Information.
- 2. Organizes and Maintains Information.
- 3. Interprets and Communicates Information.
- 4. Uses Computers to Process Information.





Academic Cross Walk

English Language Arts

10.1.1 Form questions to focus research 10.1.4 Use relevant information 10.1.5 Organize information from a variety of sources into a unified whole Paraphrase information 10.1.7 Apply universal themes to real life situations 10.2.7 Use media (e.g., television, film, music, electronic 10.5.2 databases, videos, DVDs, comics, visual and performing arts, newspapers, and periodicals) for a variety of purposes Evaluate and incorporate information from primary 11.1.2 sources; e.g., interviews and surveys 11.1.4 Verify the quality, accuracy, and usefulness of information 11.1.5 Synthesize information in a logical sequence 11.2.3 Analyze details, facts, and concepts from nonfiction genres 11.2.6 Apply prior knowledge of content to interpret meaning of text Apply media (e.g., television, film, music, 11.5.2 electronic databases, videos, DVDs, comics, visual and performing arts, newspapers, and periodicals) for a variety of purposes Critique details, facts, and concepts from nonfiction 12.2.2 genres 12.2.8 Use technical language/jargon to decipher meaning Create a media project for a purpose 12.5.2 12.5.5 Examine advanced media techniques, e.g., music and sound, camera angles, lighting, and aesthetic

effects

Mathematics

- 9-10.1.9 Select and use a computational technique (i.e., mental calculation, paper-and-pencil, or technology) to solve problems involving real numbers
- 9-10.4.6 Employ estimation techniques to evaluate reasonableness of results in measurement situations





Academic Cross Walk

	Selettee
9-10.1.1	Explain how models can be used to illustrate
9-10.1.4	scientific principles Describe the relationship between form and function (e.g., solids, liquids, gases, cell specialization, simple machines, and plate testonics)
9-10.1.6	tectonics) Identify principles governing evolution and equilibrium within systems (e.g., cause and effect, positive and negative feedback)
9-10.2.2	Use appropriate safety equipment and precautions during investigations (e.g., goggles, apron, eye wash station)
9-10.6.1	Use appropriate technologies and techniques to solve a problem (e.g., computer-assisted tools, Internet, research skills)
11-12.1.1	Explain how scientists create and use models to address scientific knowledge
11-12.1.4	Explain the relationship between form and function (e.g., atoms and ions, enzymes, aerodynamics)
11-12.6.1	Select and use appropriate technologies, tools, and techniques to solve a problem (e.g., computer-assisted tools, Internet, research skills, CBL, graphing calculators)





Topic 1: Use various methods for the generation of positives.

Student Competencies

Core:

- 12.1.1 Draw image by hand using a Sharpie marker.
- 12.1.2 Generate image using computer software.
- 12.1.3 Use Imager to burn image on film and the Processor to develop film.

Keys to Employability

Basic Skills

- 1. Reading → Locates, understands, and interprets written information in prose and in documents such as manuals, graphs, and schedules.
- Writing → Communicates thoughts, ideas, information, and messages in writing, and creates documents such as letters, directions, manuals, reports, graphs, and flow charts.
- 3. Arithmetic/Mathematics → Performs basic computations and approaches practical problems by choosing appropriately from a variety of mathematical techniques.
- 4. Listening → Receives, attends to, interprets, and responds to verbal messages and other cues.
- 5. Speaking → Organizes ideas and communicates orally.

Thinking Skills

- 1. Creative Thinking \rightarrow Generates new ideas.
- 2. Decision-Making → Specifies goals and constraints, generates alternatives, considers risks, and evaluates and chooses best alternative.
- 3. Problem Solving → Recognizes problems and devises and implements plan of action.
- 4. Seeing Things in the Mind's Eye → Organizes, processes symbols, pictures, graphs, objects and other information.
- Knowing How to Learn → Use efficient learning techniques to acquire and apply new knowledge and skills.
- 6. Reasoning → Discovers a rule or principle underlying the relationship between two or more objects and applies it when solving a problem.





Standard 12: Sand Carving: Perform sand carving procedures.

Topic 2: Produce imagery with masking materials.

Student Competencies

Core:

- 13.2.1 Demonstrate the use of sign vinyl for masking.
- 13.2.2 Expose and wash-out image on light sensitive masking film.

Keys to Employability - Cont.

Technology

- Selects Technology → Chooses procedures, tools, or equipment, including computers and related technologies.
- Applies Technology to Task → Understand overall intent and proper procedures for setup and operation of equipment.
- 3. Maintains and Troubleshoots Equipment → Prevents identifies, or solves problems with equipment, including computers, and other technologies.

Resources

- 1. Time → Selects goal-relevant activities, ranks them, allocates time, and prepares and follows schedules.
- 2. Money →Uses or prepares budgets, makes forecasts, keeps records, and makes adjustments to meet objectives.
- 3. Material and Facilities → Acquires, stores, allocates, and uses materials or space efficiently.
- 4. Human Resources → Assesses skills and distributes work accordingly, evaluates performance and provides feedback.

Interpersonal

- 1. Participates as a Member of a Team → Contributes to group effort.
- 2. Teaches Others New Skills.
- 3. Serves Clients/Customers → Works to satisfy customer's expectations.
- 4. Exercises Leadership → Communicates ideas to justify position, persuades and convinces others, responsibly challenges existing procedures and policies.
- 5. Negotiates →Works toward agreements involving exchange of resources, resolves divergent interests.
- 6. Works with Diversity → Works well with men and women from diverse backgrounds.





Standard 12: Sand Carving: Perform sand carving procedures.

Topic 3: Perform mask applications.

Student Competencies

Core:

- 13.3.1 Demonstrate the application of mask adhesive to desired substrate.
- 13.3.2 Show how film mask is applied to substrate over dried adhesive.
- 13.3.3 Remove air bubbles from applied film mask.
- 13.3.4 Apply vinyl tape to rest of project to protect it during blasting.

Keys to Employability – Cont.

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Topic 4: Demonstrate sandblasting techniques.

Student Competencies

Introductory:

- 13.4.1 Show the major components of sandblasting equipment.
- 13.4.2 Identify the proper settings of air valves and corresponding air pressure.

Core:

- 13.4.3 Demonstrate the proper technique used to sand carve.
- 13.4.4 Recycle the sand.
- 13.4.5 Remove masking materials and clean up project.





Academic Cross Walk

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and performing arts, newspapers, and periodicals)

Critique details, facts, and concepts from nonfiction

Use technical language/jargon to decipher meaning

Examine advanced media techniques, e.g., music and sound, camera angles, lighting, and aesthetic

Create a media project for a purpose

for a variety of purposes

genres

effects

12.2.2

12.2.8

12.5.2 12.5.5

Mathematics

None





Academic Cross Walk

9-10.1.1	Explain how models can be used to illustrate scientific principles
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